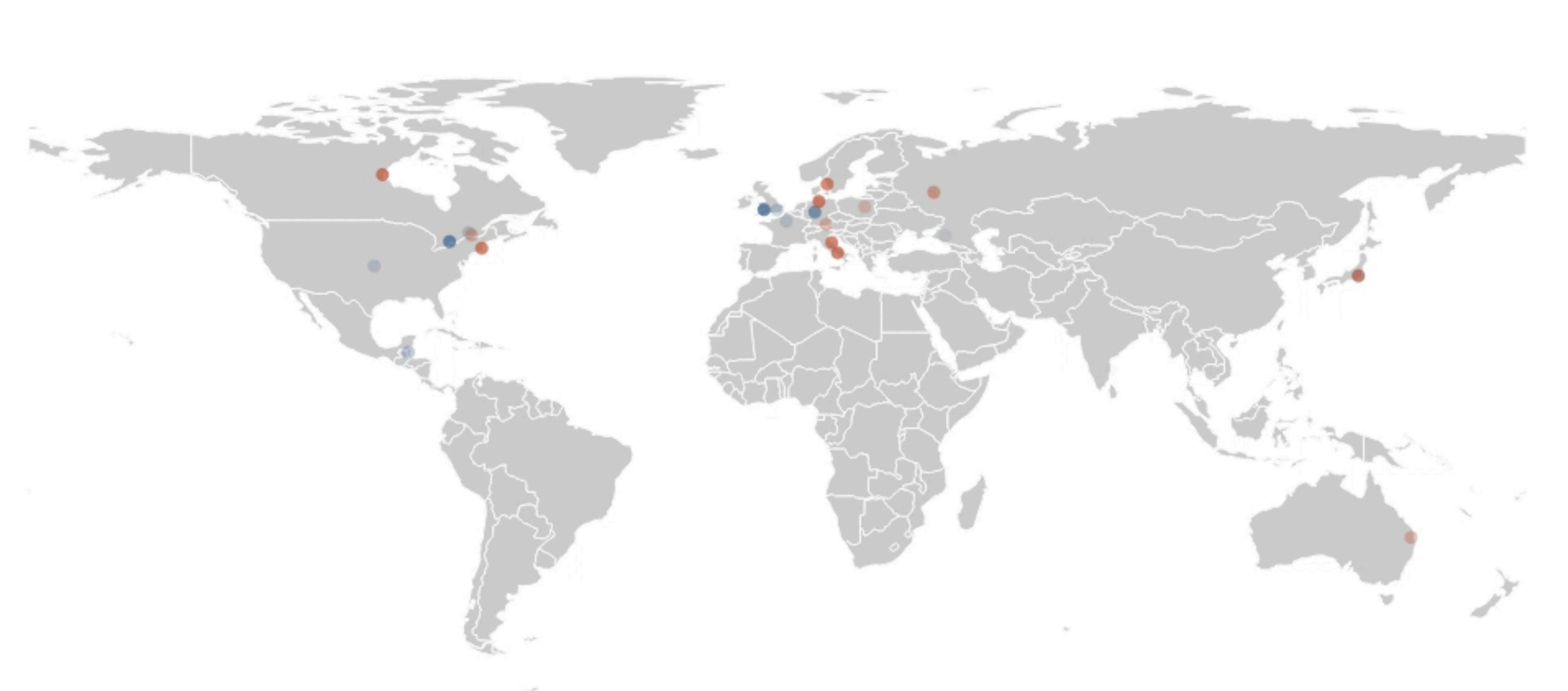
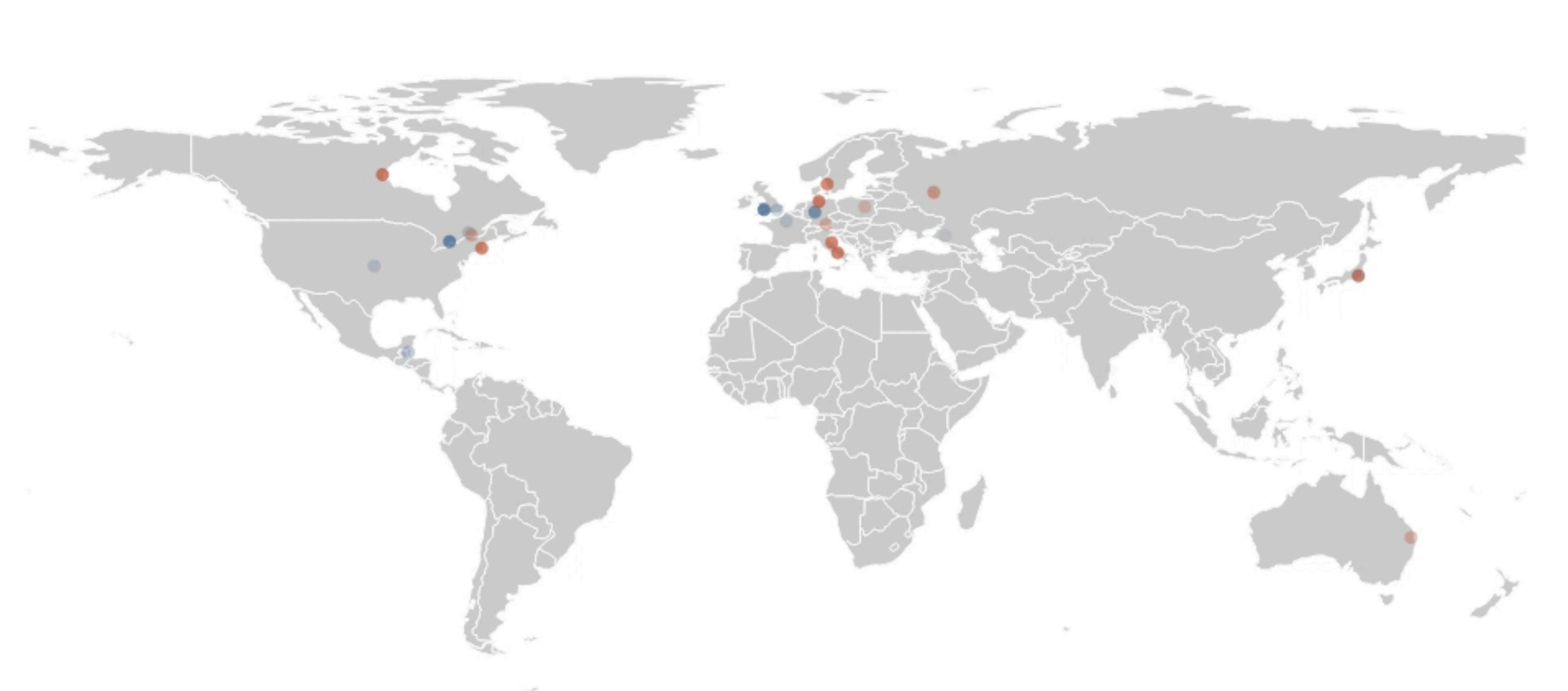
learning over education

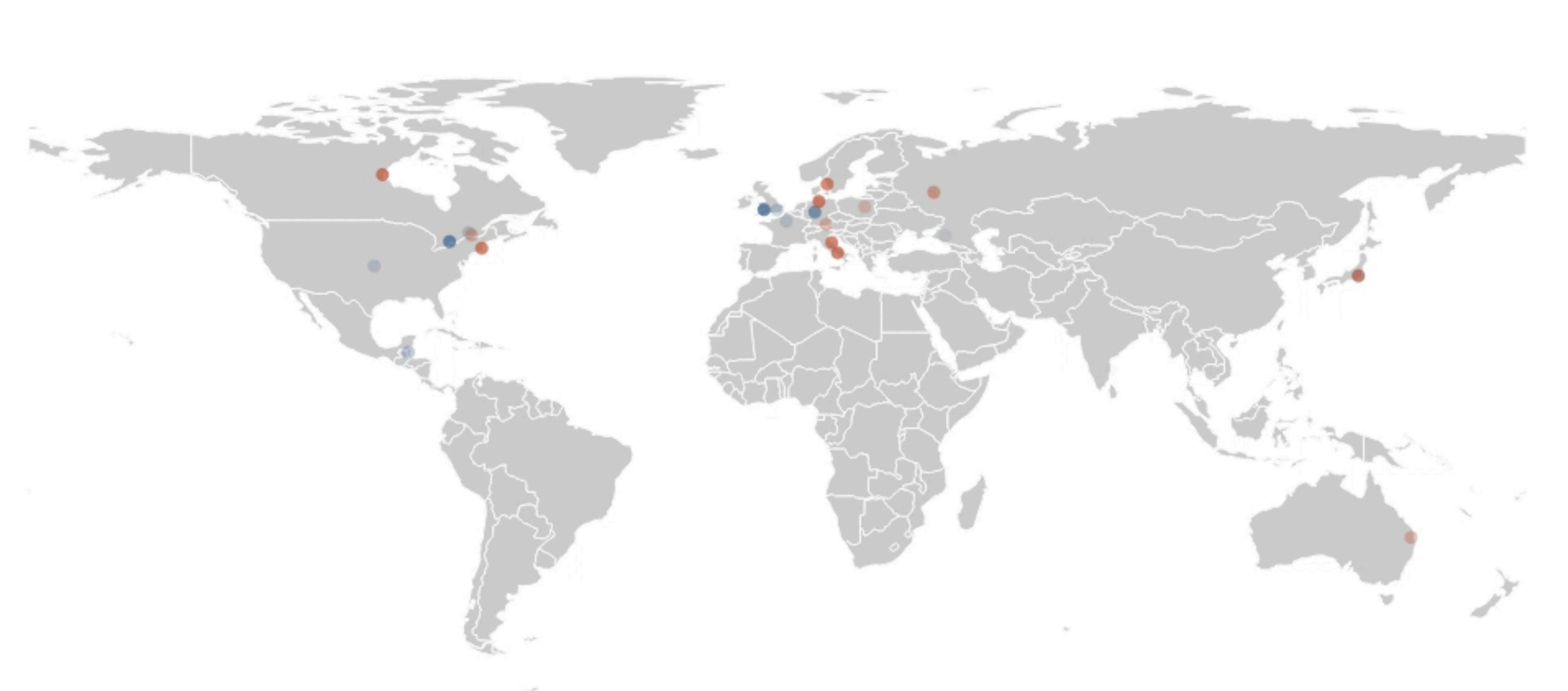
Philipp Schmidt @schmidtphi



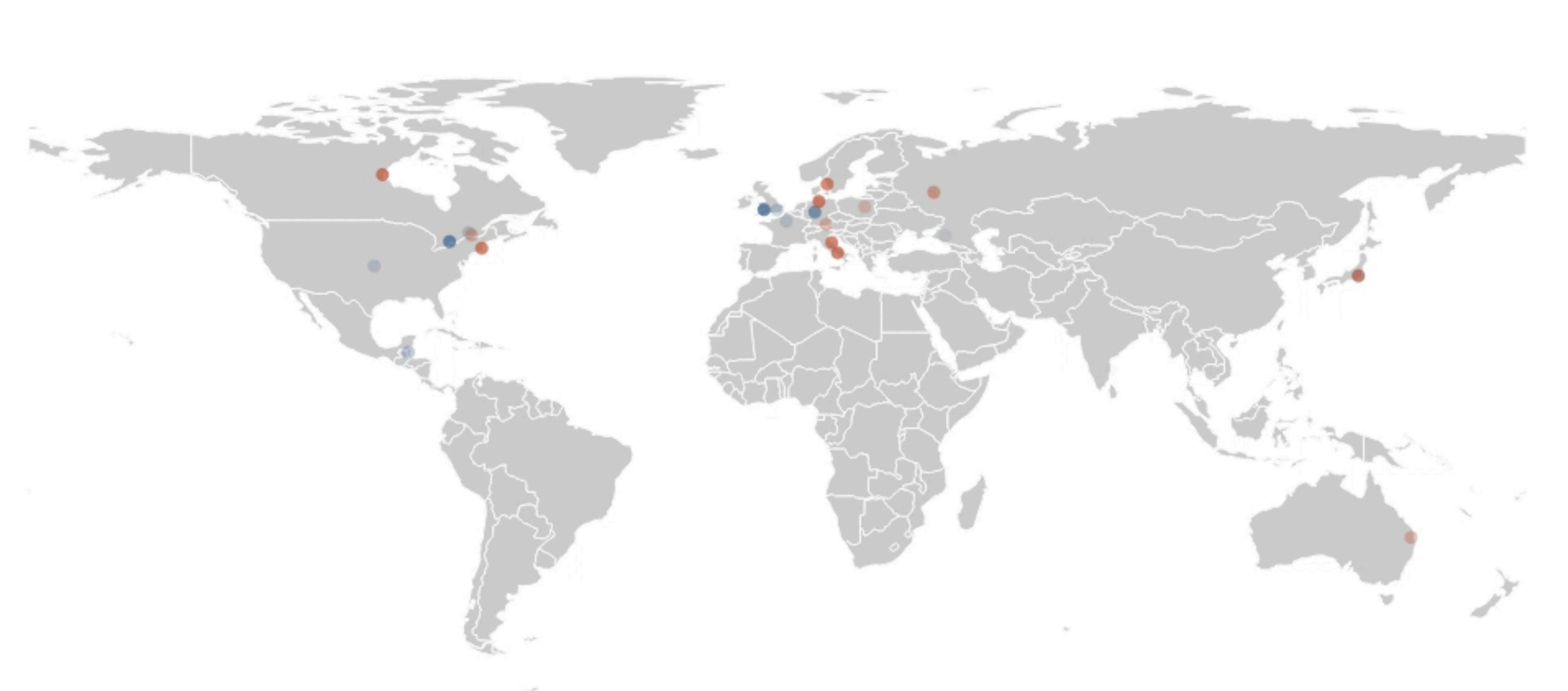


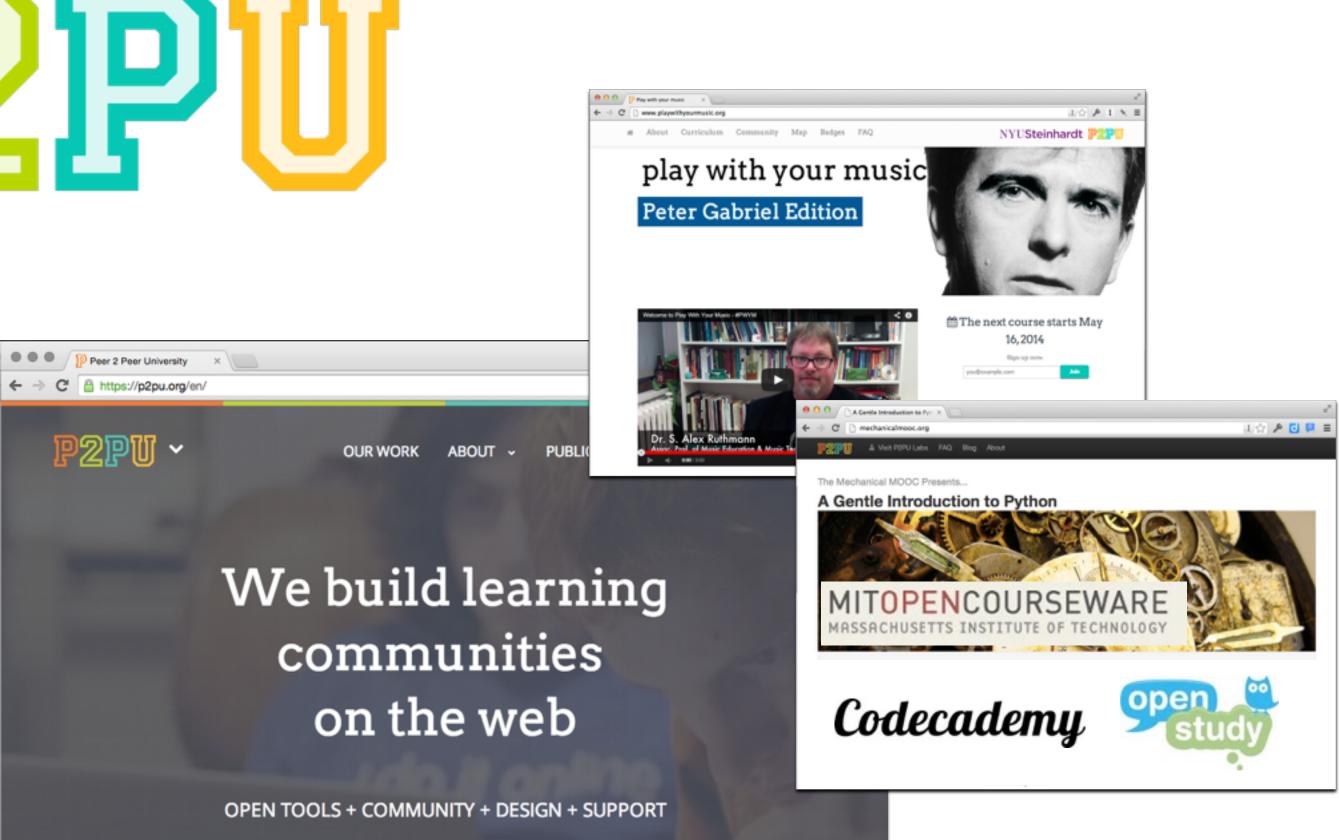


Talent is distributed equally



Talent is distributed equally, but opportunity is not.





Yes :-)







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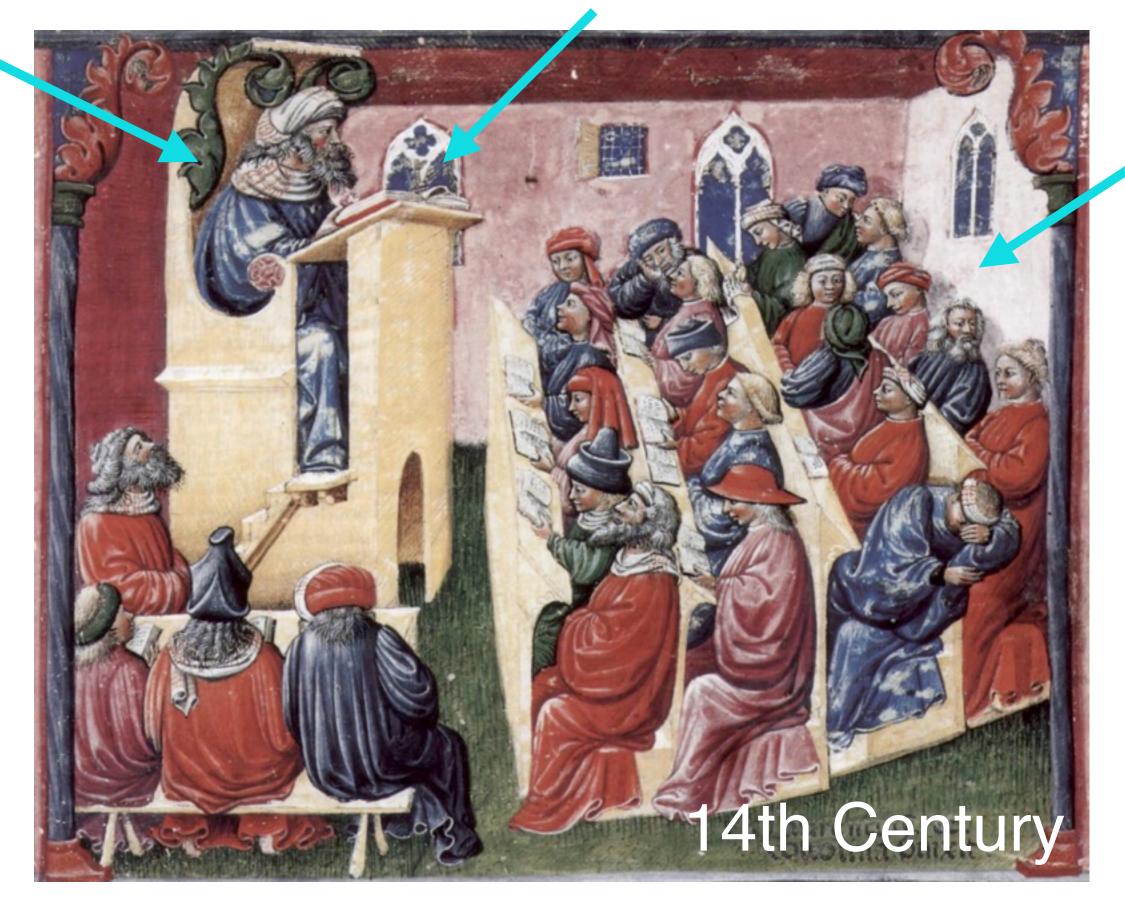






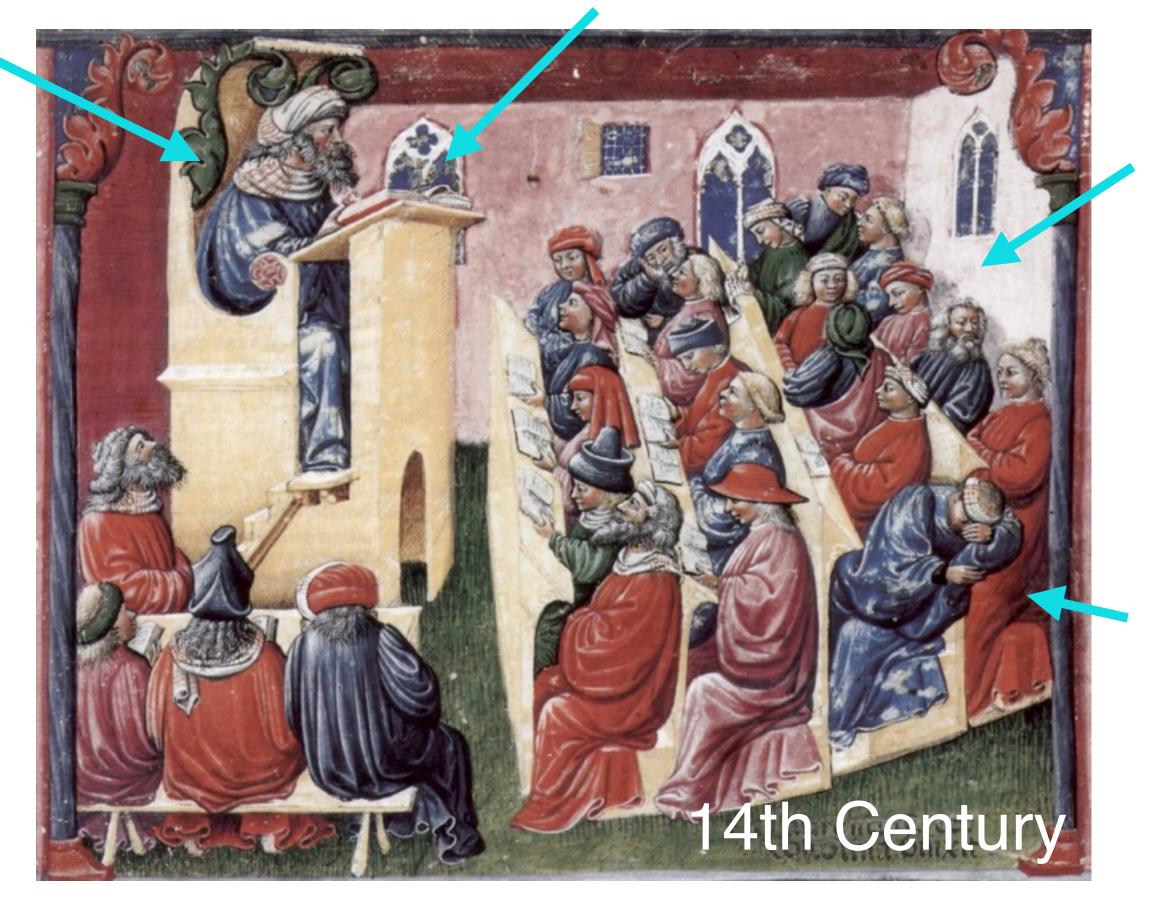


book



book

students



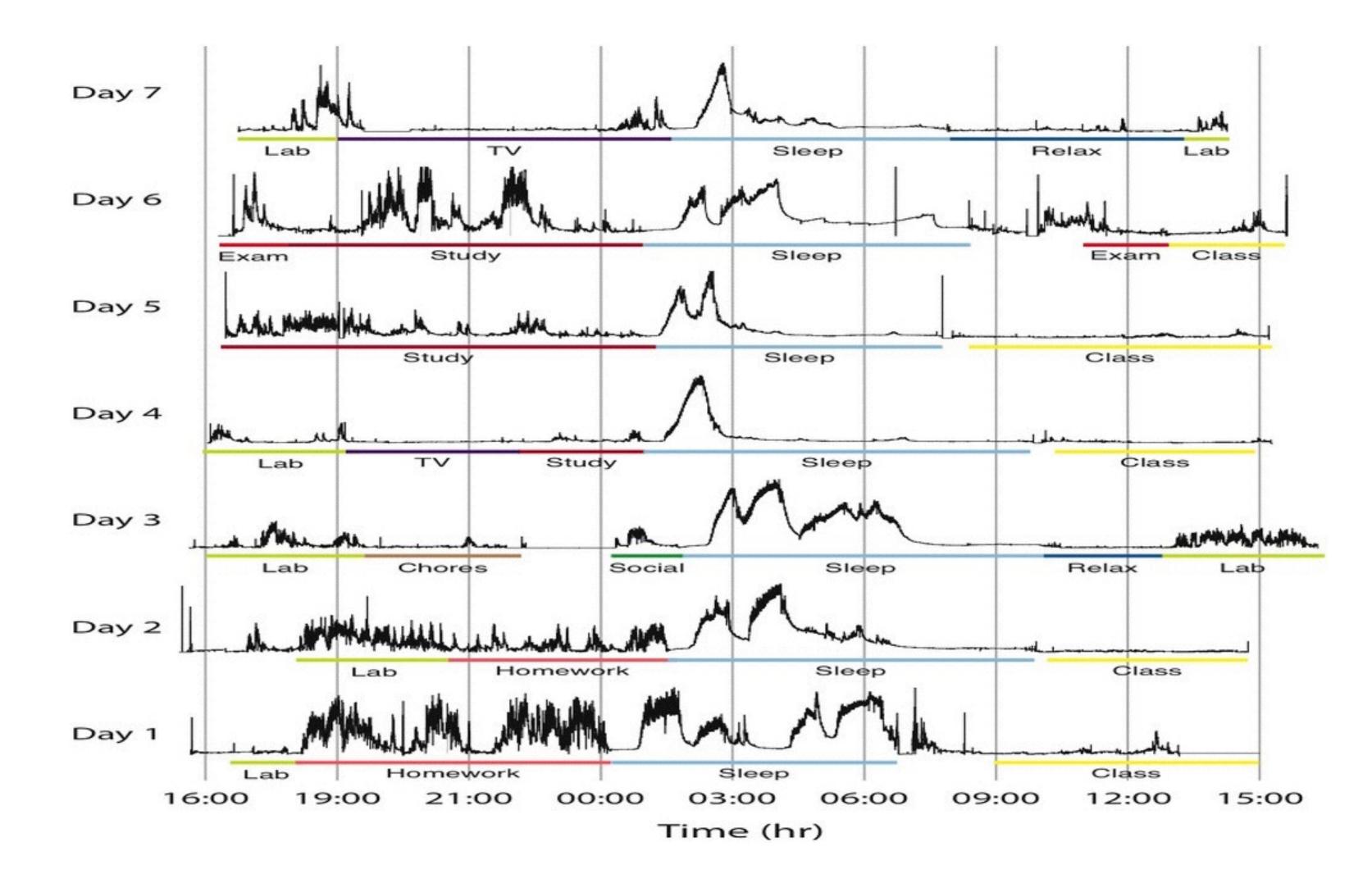
book

students

sleeping student

The past, and the present, of education

Learning is not the same as education.



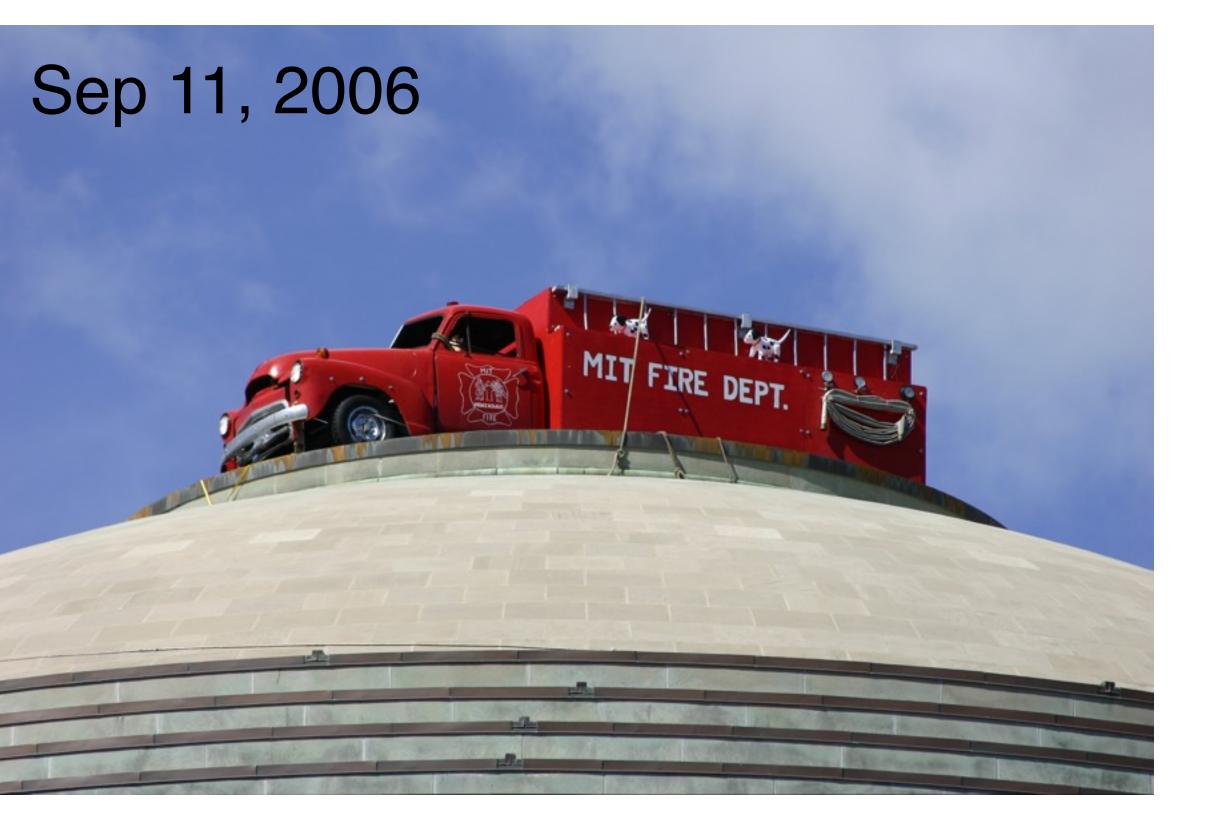
Roz Picard Affective Computing

If lectures are not how students learn, how do they learn?

How does MIT learn?







April 20, 2012

DANGER

DO NOT play Tetris on Green Bidg.

11117

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April 20, 2012

DANGER

DO NOT play Tetris on Green Bidg.

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4Ps of Creative Learning

Ami

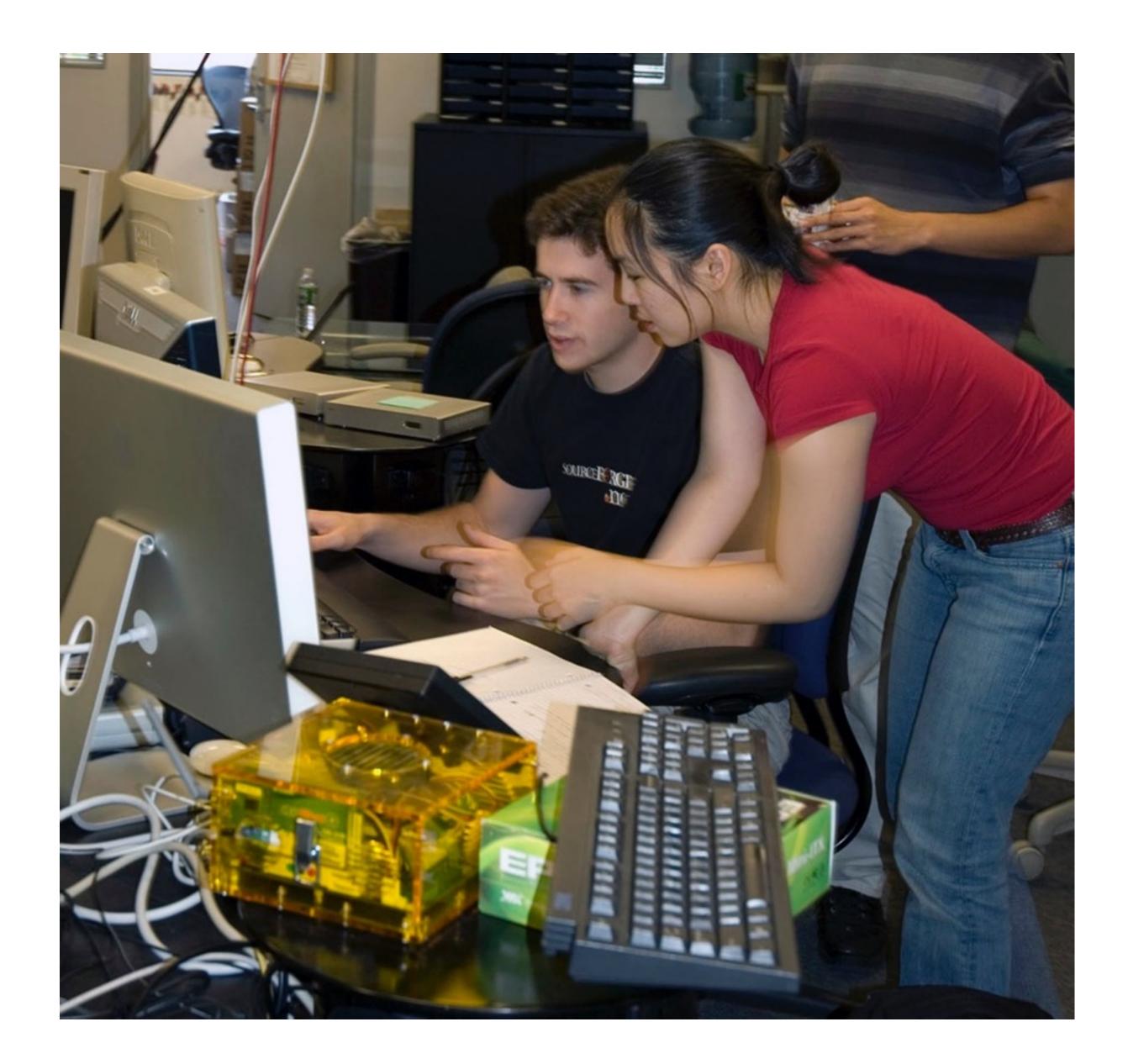
TELEPHONE



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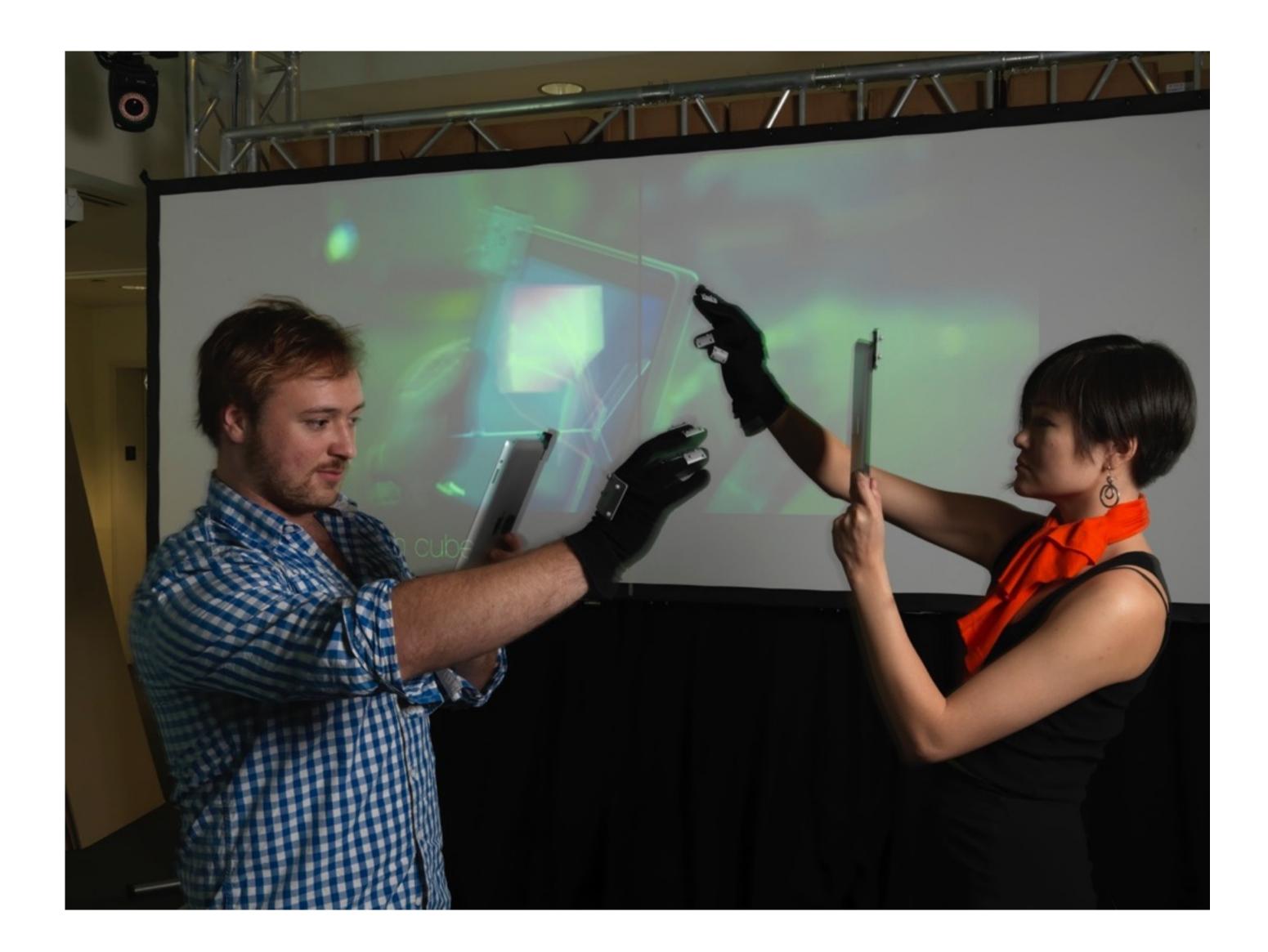
Projects



Peers

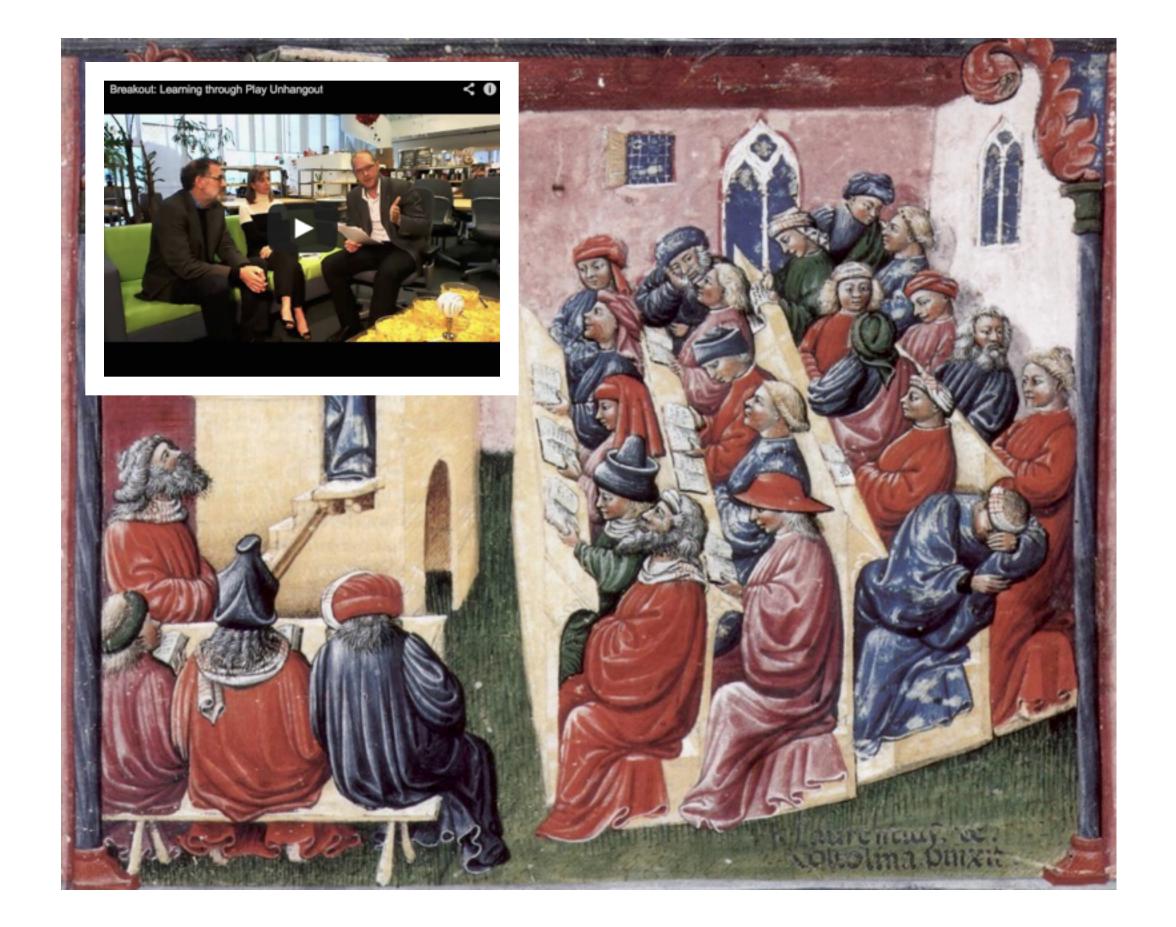
Passion



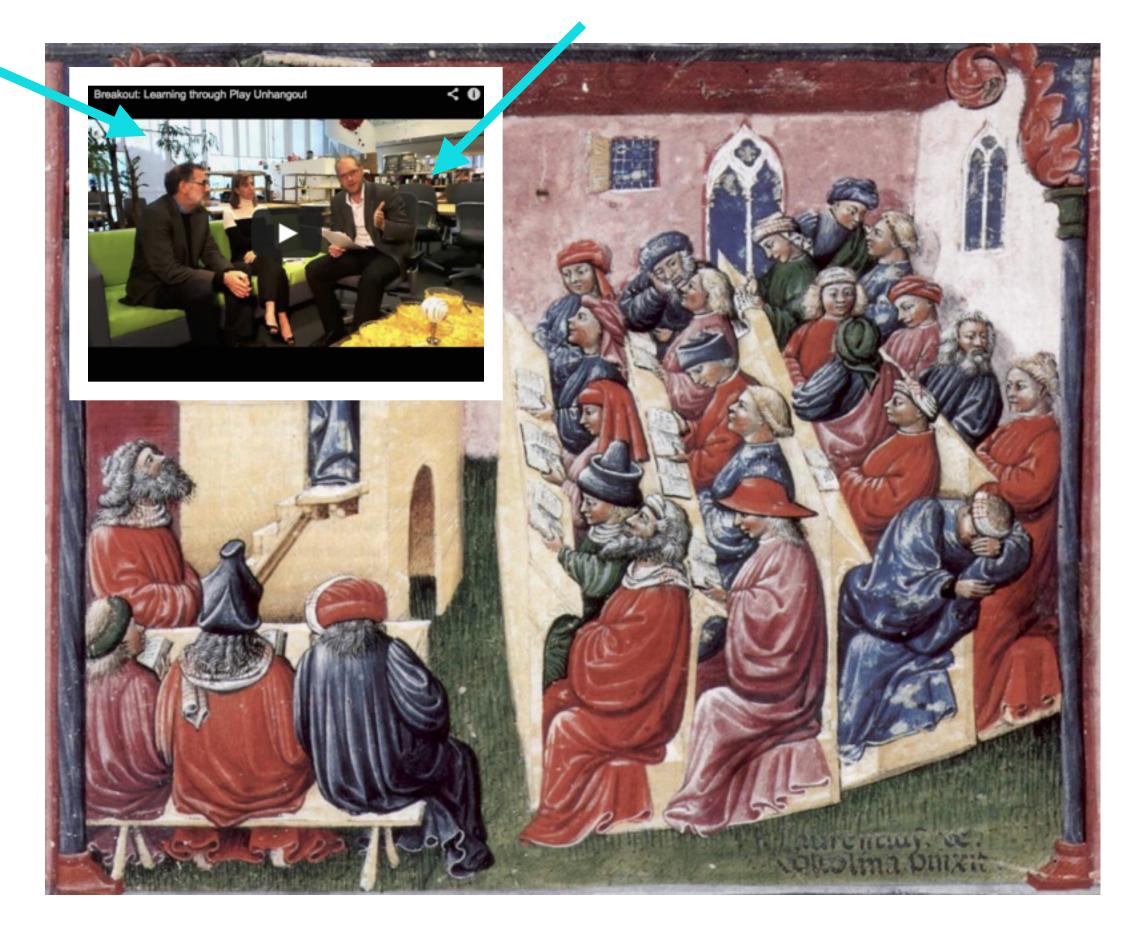


Play

Future ~ Technology

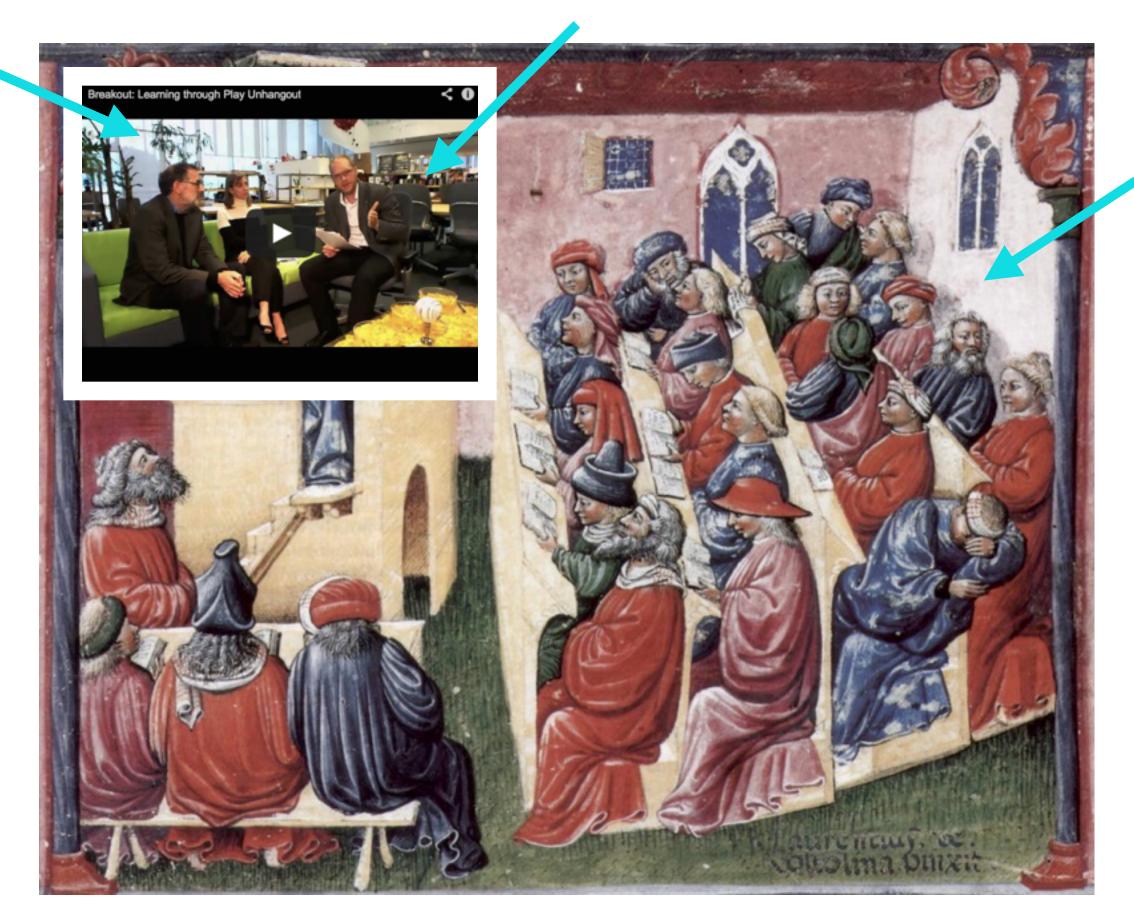






book video

expert



book video

students

expert

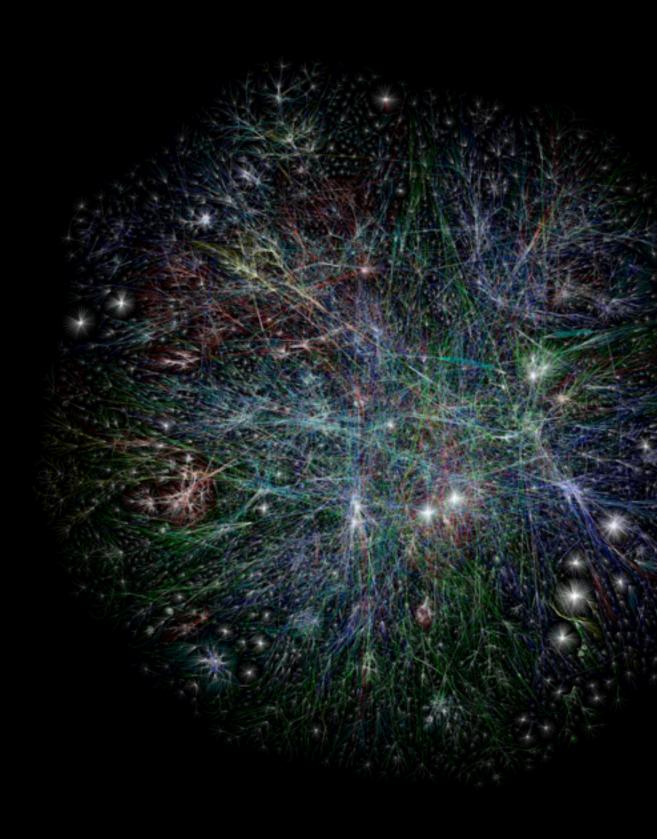


book video

students

sleeping student(s)







Contribute over consume

Peer to peer over top down

Discover over deliver



Uniqueness R. ALL



Uniqueness

NO AL





Uniqueness



Are open social learning communities the future of education?

Future ~ Technology

Are open social learning communities the future of education?

Future ~ Technology

Future ~ Teachers

Are open social learning communities the future of education?

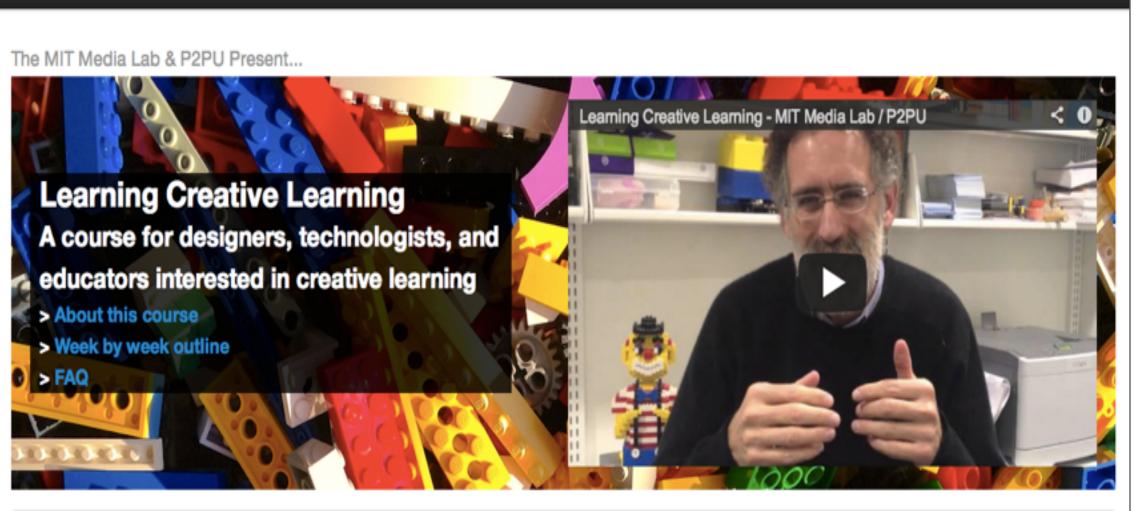
Are open social learning communities the future of education?

Two examples

Learning Creative Learning

Not your typical course

P2PU Home About Course Outline FAQ G+ Community



The course starts on February 11th (but you can sign up now!)

Join

It's quick and easy. you@example.com

Tree & Online!

You've been dying to take the MIT Media Lab course on creative learning, but you're not in Cambridge? Despair no more. We invite you to join the course right here, on the interwebs. It's free of charge and we hope you'll like it.

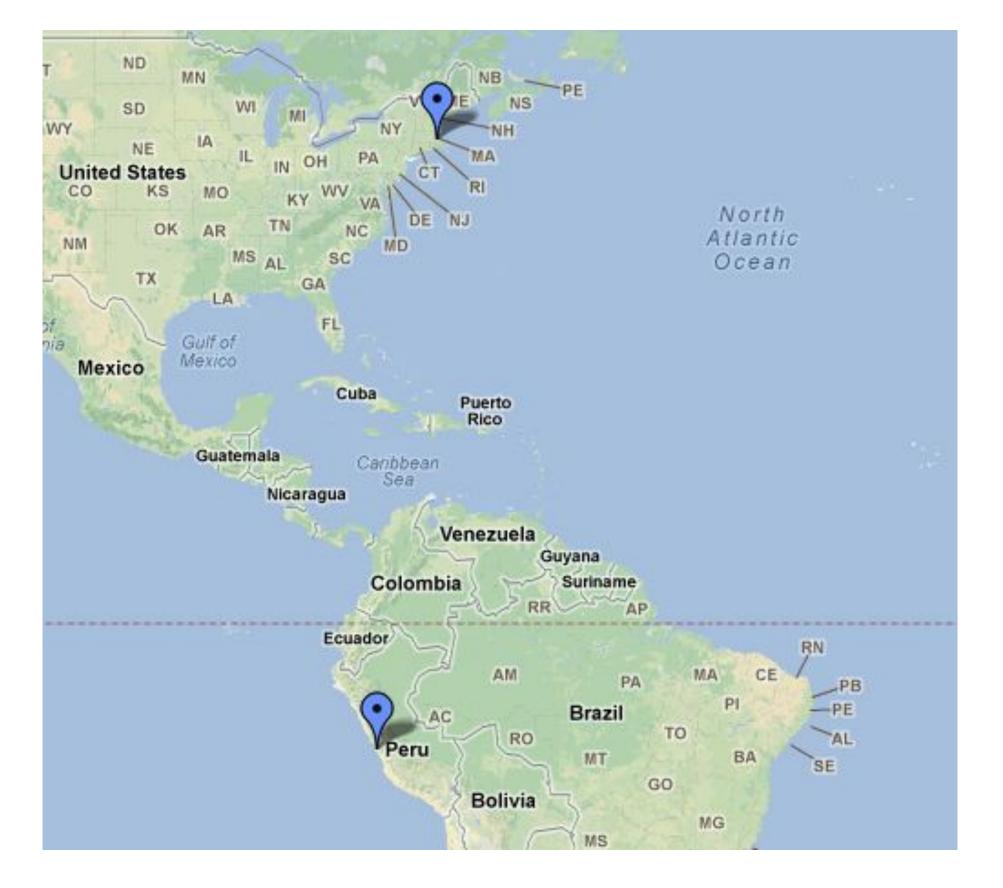
This is a big experiment. Things will break. We don't have all the answers. Sometimes we plan to rely on you to make it work. But we'll try our very damdest to make sure you have a good time, and get something out of it.

A Big Experiment

Weekly Lessons

Make new friends, and start learning from weekly live videos, readings, discussions, and project-based activities. Open for signup now, course starts February 11th. Questions? Drop us a note in our Google+ community.





"Those two little markers on the map make the world seem a lot more connected."

Brad Larson





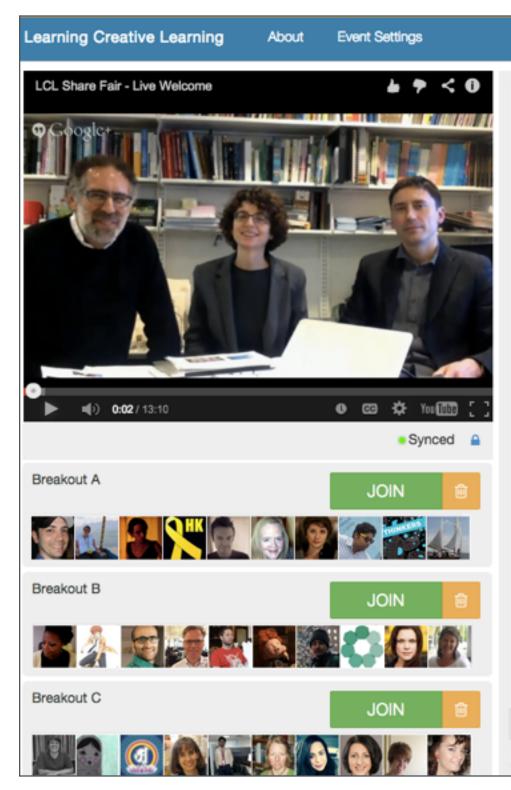










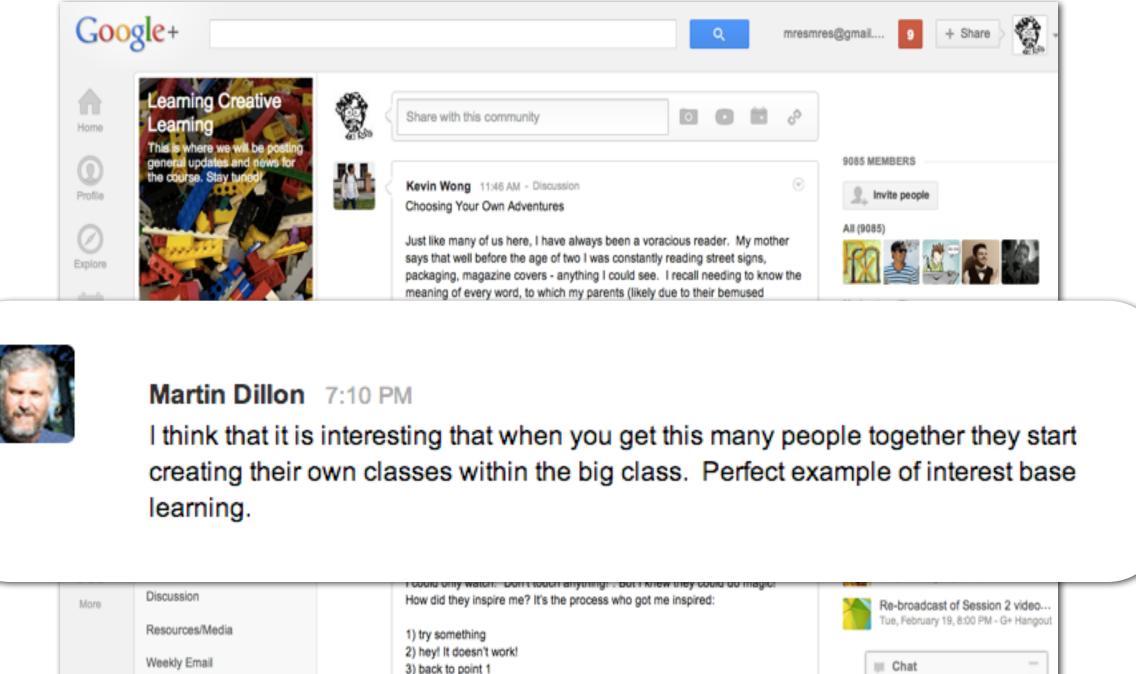


Srishti Sethi -89 🚢 Chat Archive Anand U Hi Kasi Mott C Hi everyone Mott C This is Al Chris G AI, to join the live discussion join the hangout(https://plus.google.com/hangouts/_/grcp56uitzmgm2gnrgh dae7kg4a?authuser=0&eid=113360791403354004146) then close this window h.h Danielle M "how to make learning visible?" Kasiemba O technical difficulties Δ Chris G Hey Kas, Just click the hangout link to rejoin the live discussion if you can 9 Kasiemba O It says I can't because "I blocked a member." I might've clicked something I wasn't supposed to when trying to mute the microphone. Sorry. Kasiemba O I'm still listening though. Chris G ok, if you want us to add soemthing on your behalf, just type it Kasiemba O I was going to say that we've spoken a lot on the value of documentation from a certain angle. For me, using an open form of documentation via Build In Progress, I've been able to get feedback during the making process. The feedback was a critical part of me troubleshooting my project. Kasiemba O ... I thought that might be worth a mention. Chris G Prompt: How does your clubhouse give feedback? Kasiemba O On the site, I was only getting feedback from Brandon and Tiffany... <u>k</u> but, it opened my eyes to the collaborative possibilities of that platform. 1 Kasiemba O ... especially once the community of participants gets larger and more open to making suggestions. Allen M I'm seeing the webcam of the MIT room large size. How can I see 2 Type your message here

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Λ

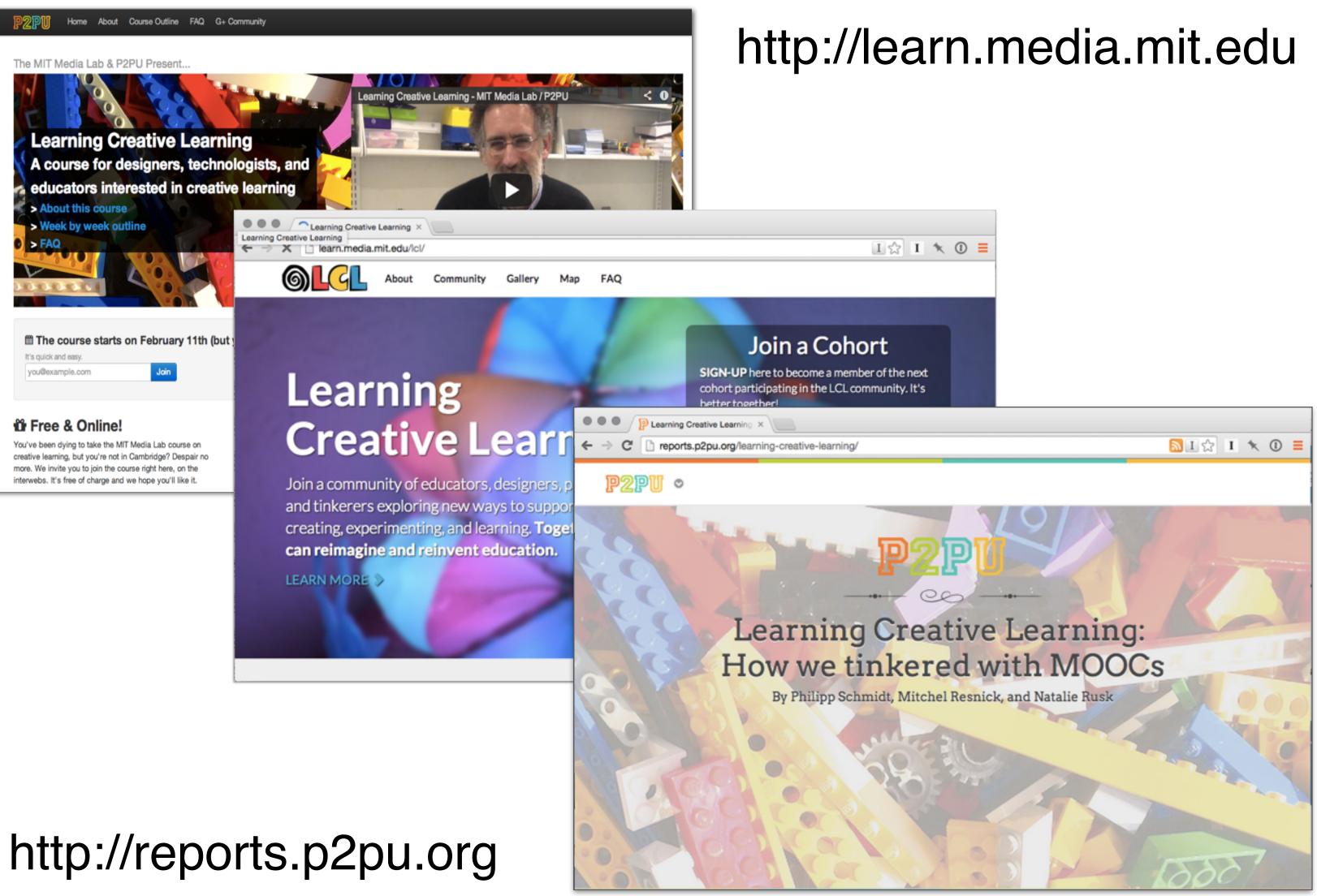
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	More	Discussion	How did they inspire
		Resources/Media	1) try something
		Weekly Email	 2) hey! It doesn't wor 3) back to point 1



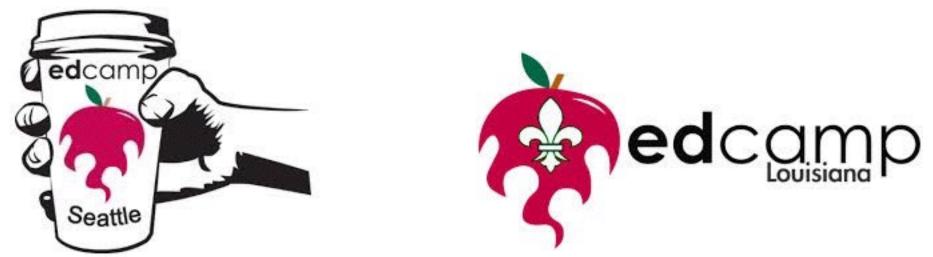




Not your typical conference















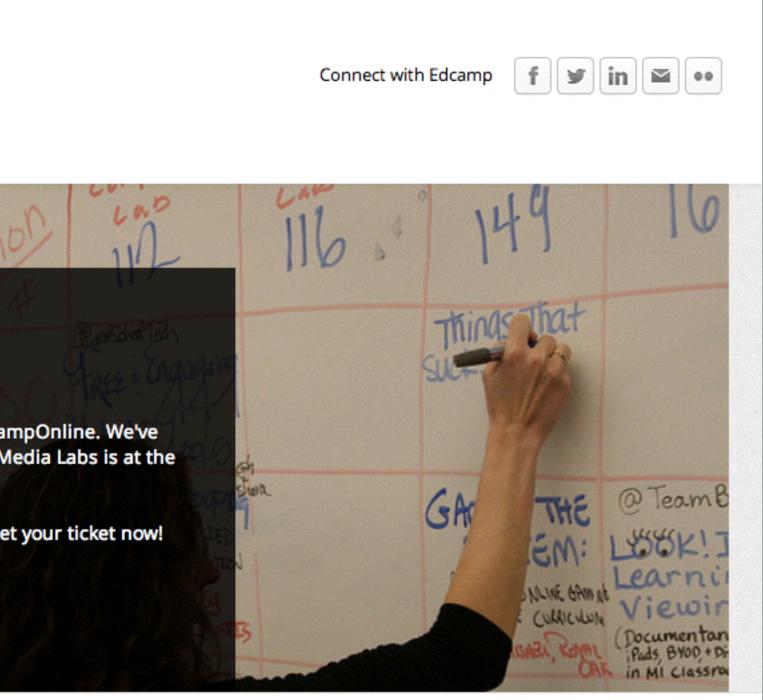
Edcamp Goes Online

Edcamp Online is back!

Join us on October 25, 2014 for the 2nd annual #EdcampOnline. We've learned, we've grown, and the amazing team at MIT Media Labs is at the ready to help us learn and share virtually.

It's a great way to end Connected Educator Month. Get your ticket now!

Register HERE!





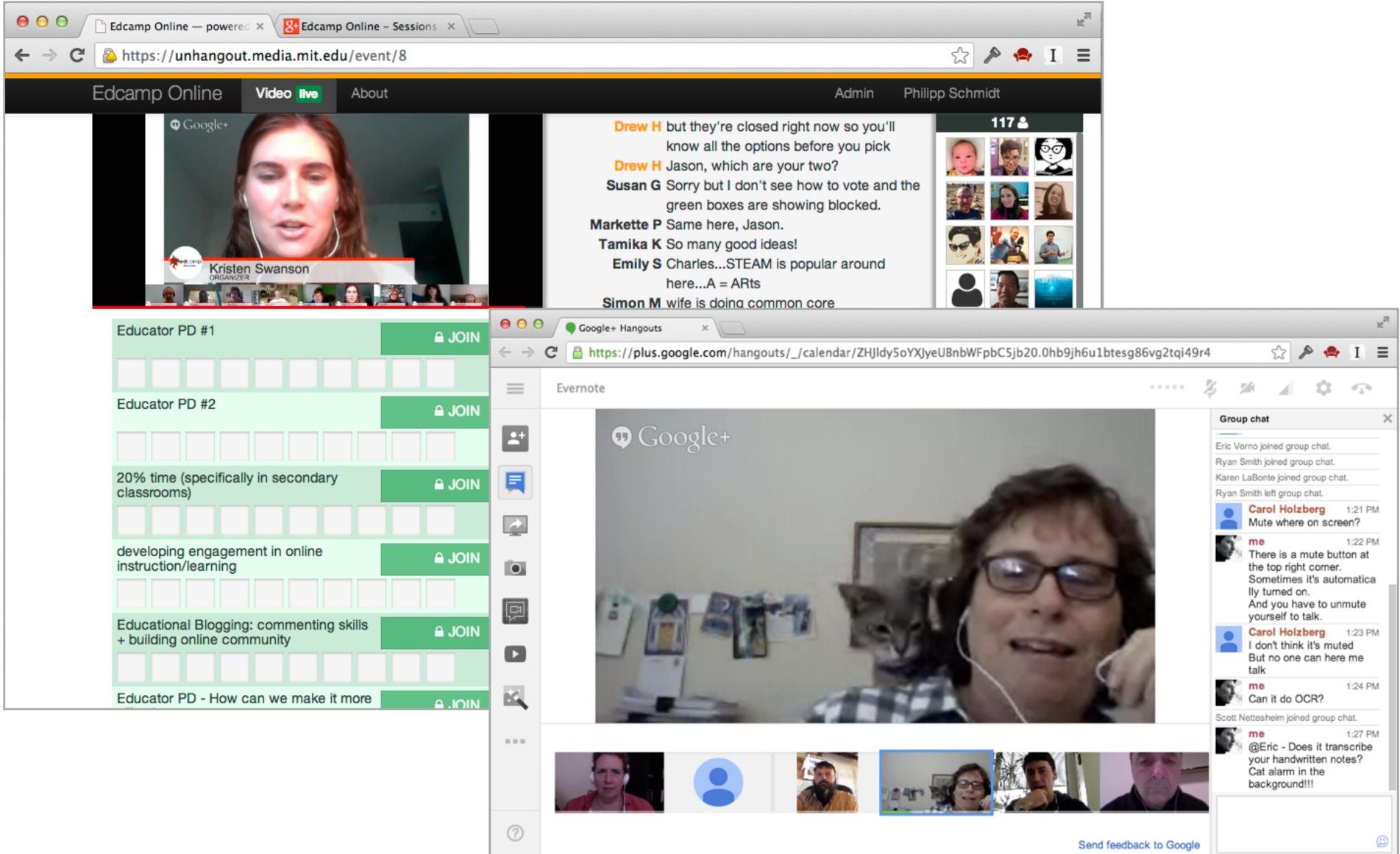
Unhangout

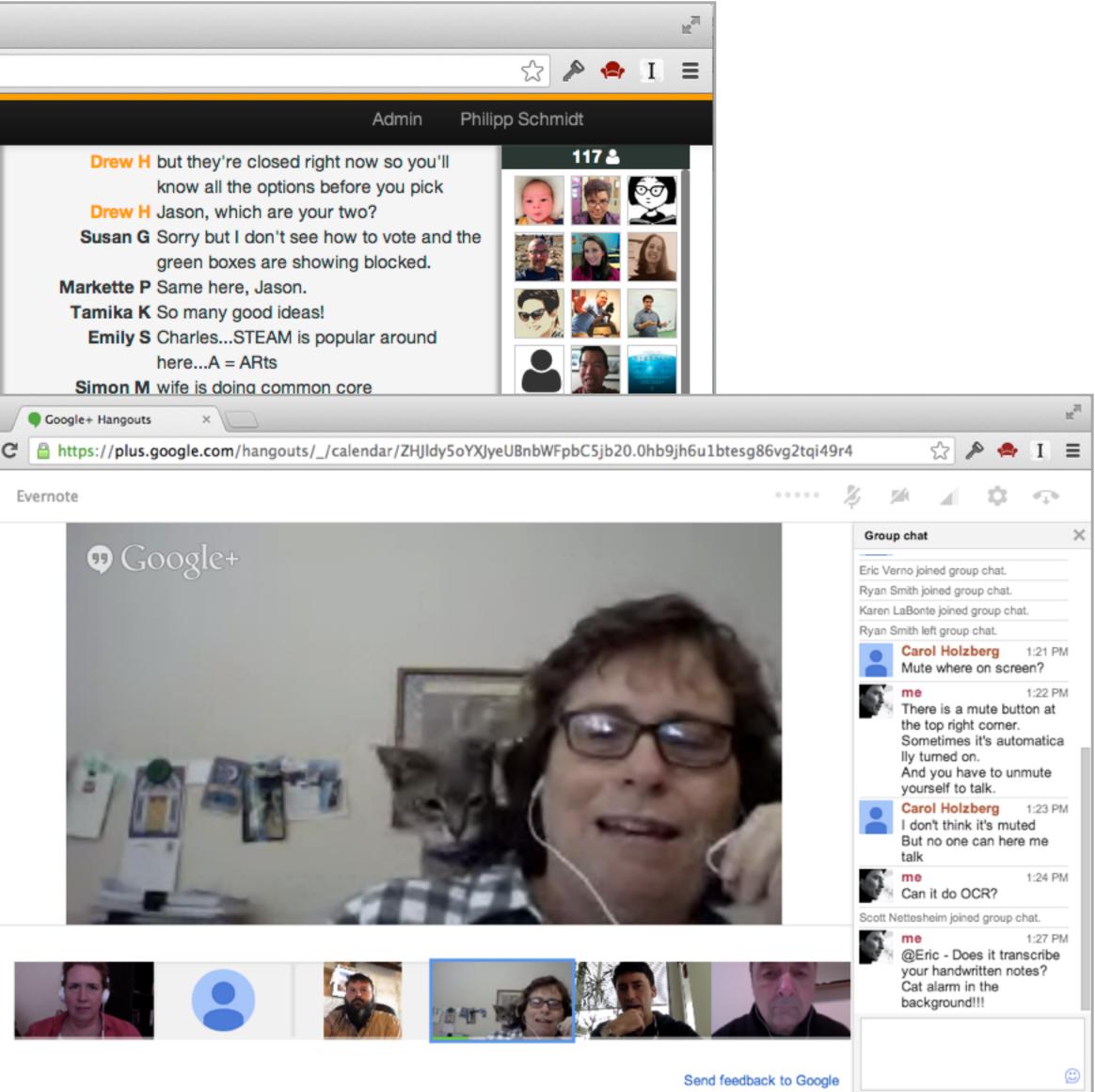
A platform for unconferences. On the web.



Unhangout

A platform for unconferences. On the web.





Benefits

2 online events > 15 offline events

Recruitment: 48% new participants

Engagement: 55% created or voted on session

- PD: 86% said good alternative to traditional models

Are open social learning communities the future of education?



The best way to predict the future is to invent it.

Alan Kay

Philipp Schmidt MIT Media Lab

@schmidtphi





O O PB P2PU - Peer 2 Peer University ×			
← → C i wiki.p2pu.org/w/page/12427301/Courses			
P2PU – Peer 2 Peer University			
P2PU Learning for everyone, by everyone, about			
📝 Wiki 📑 Pages & Files			
VIEW EDIT			
Courses			
last edited by 🎒 Bekka Kahn 2 years, 9 months ago			

These are the courses that will launch on 09/09/09. If successful, some of these courses may be repeated in future sessions, and we are also planning to add many other course offerings as we expand from the

Behavioral Economics and Decision Making

Have you ever wondered if people are *really* rational? Economists for the last hundred years have built theory based on the underlying assumption that people are rational. The field of behavioral economics and decision making both challenge this fundamental assumption by showing in a variety context, people's judgments are not rational. In this brief six week course, we will give an overview of some of the main points in the field exploring things like prospect theory, the endowment effect, hyperbolic discounting, priming, moral decision making, nonconscious priming, among a variety of other topics.

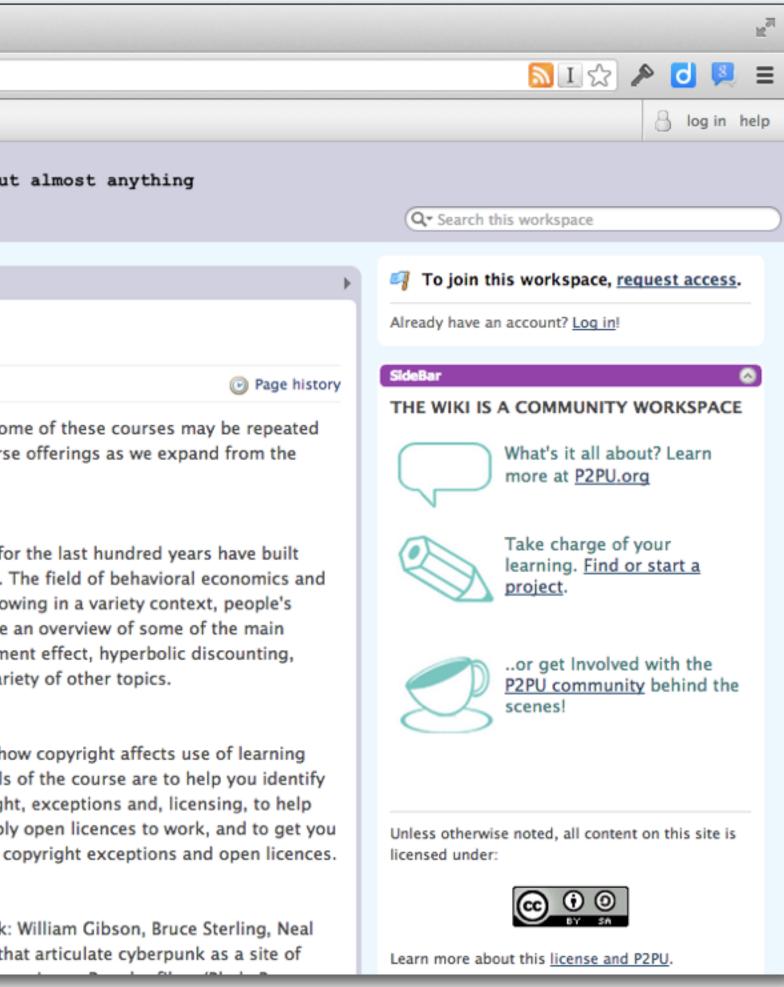
Copyright for Educators

pilot.

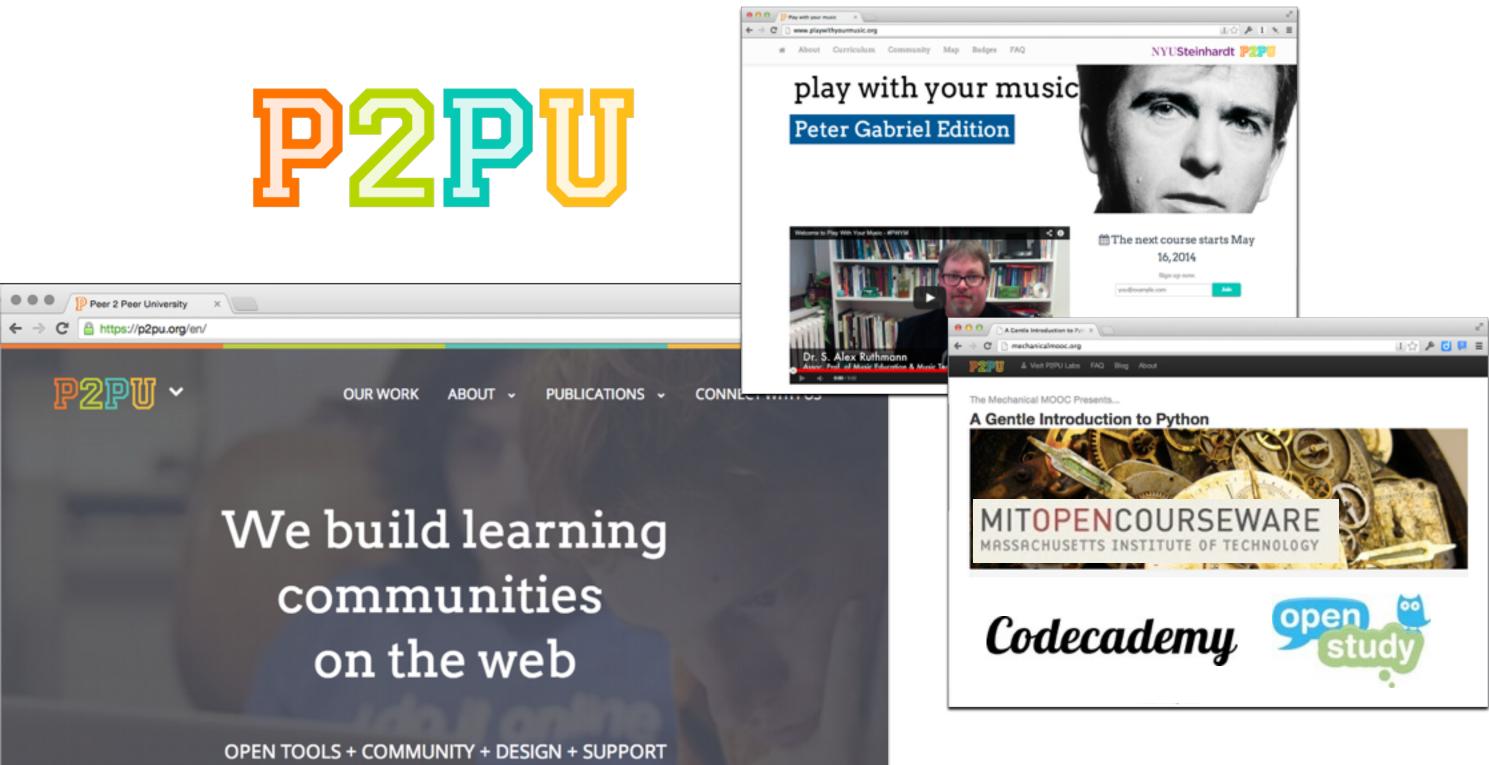
This course is for educators and learners who wants to understand how copyright affects use of learning materials, and how to use copyright to facilitate education. The goals of the course are to help you identify copyright issues in education and give you a firm grounding copyright, exceptions and, licensing, to help you recognise open licences, and find open licence material and apply open licences to work, and to get you thinking, writing, and dialoguing about enabling education through copyright exceptions and open licences.

Introduction to Cyberpunk Literature

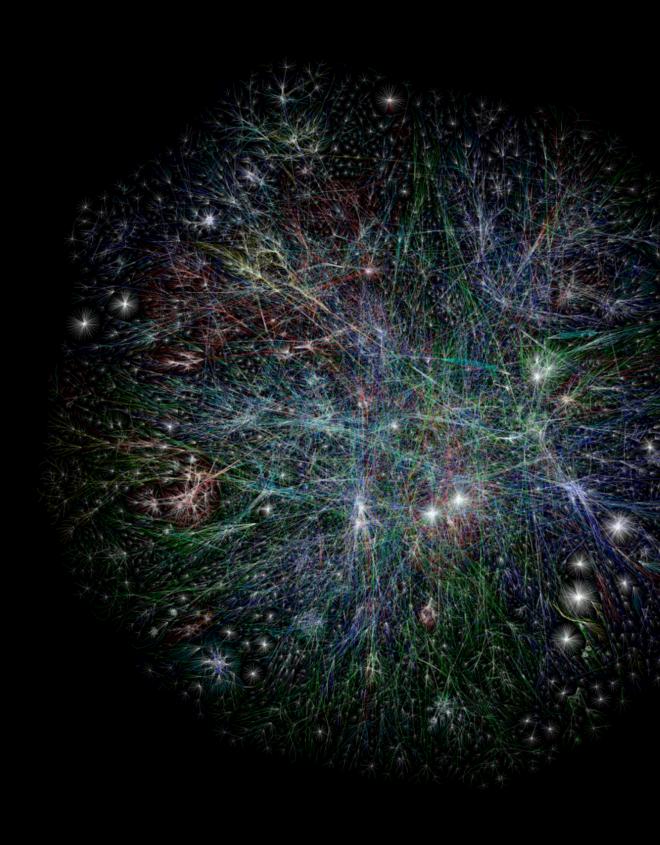
This course covers the works of the four major writers of cyberpunk: William Gibson, Bruce Sterling, Neal Stephenson, and Pat Cadigan. Other theoretical and scholarly texts that articulate cyberpunk as a site of













Contribute over consume

Peer to peer over top down

Discover over deliver